

# FORD FIESTA SPRINT CUP

Drivers Briefing – Voorjaarsraces  
CM.Com Circuit Zandvoort



# Welcome

**Race Director Team:**

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*Sportity*

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**Time schedule V10**



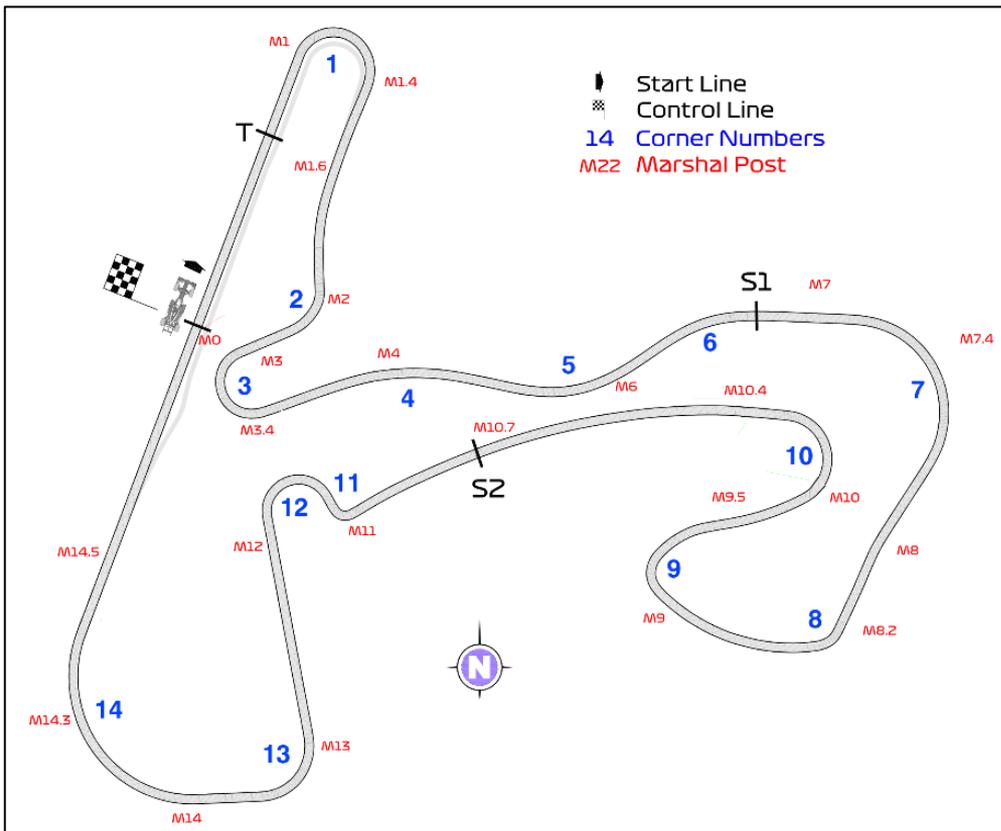
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# The Circuit

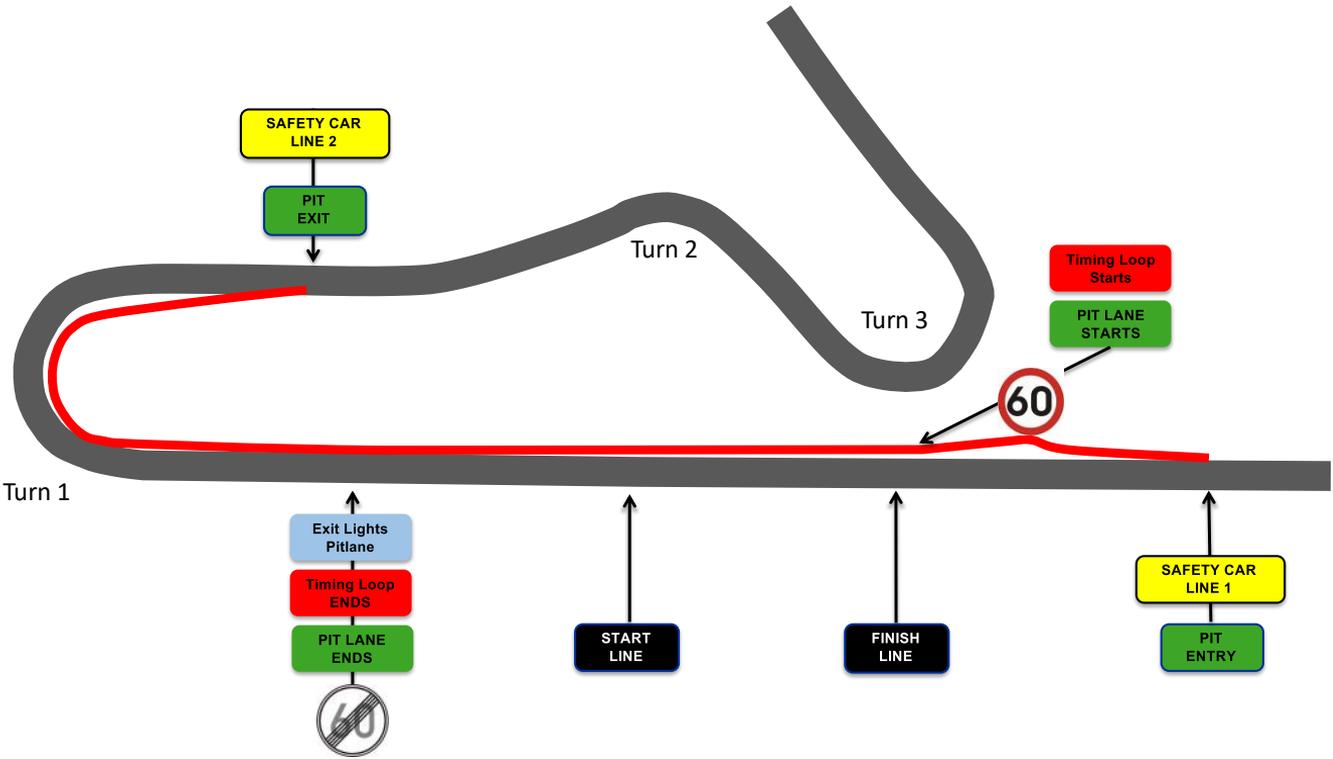


## Circuit Zandvoort

- Length: 4.259 meter
- Direction: Clockwise
- Start: Standing start
- Pole Position: Left Side
- Pit Exit: Exit of Turn 1, track right
- Start and Finish Line: are not the same (offset approx. 56,23m)
- Penalty Area: Underneath Podium, in front of Race Control
- Pitlane Speed: 60 KM/H
- Pre Start Area for the races: Pitlane / Gate North
- Scrutineering Bay / Parc Ferme: Paddock 2 (Tyre Forms)
- Banked turns (T3 & T14): Slow? Stay Low!

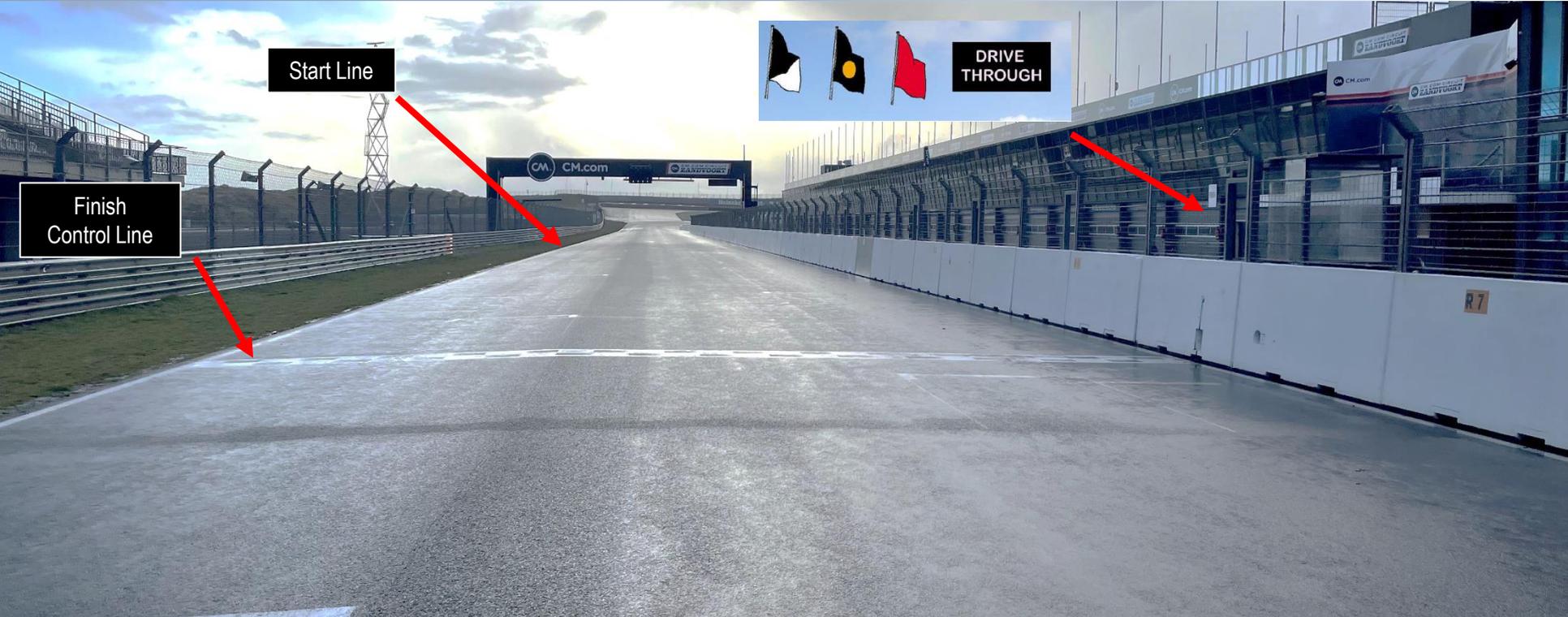
All cars must be race-ready **20 min. before** the official session starting time, but may not enter pitlane until preceding session is finished

# Pitlane and Points of Interest



# Finish Control Line | Signalling Area

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SPRINT CUP-NL  
FORD FIESTA  
SPRINT CUP-BE



# Start Line

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SPRINT CUP-NL  
FORD FIESTA  
SPRINT CUP-BE

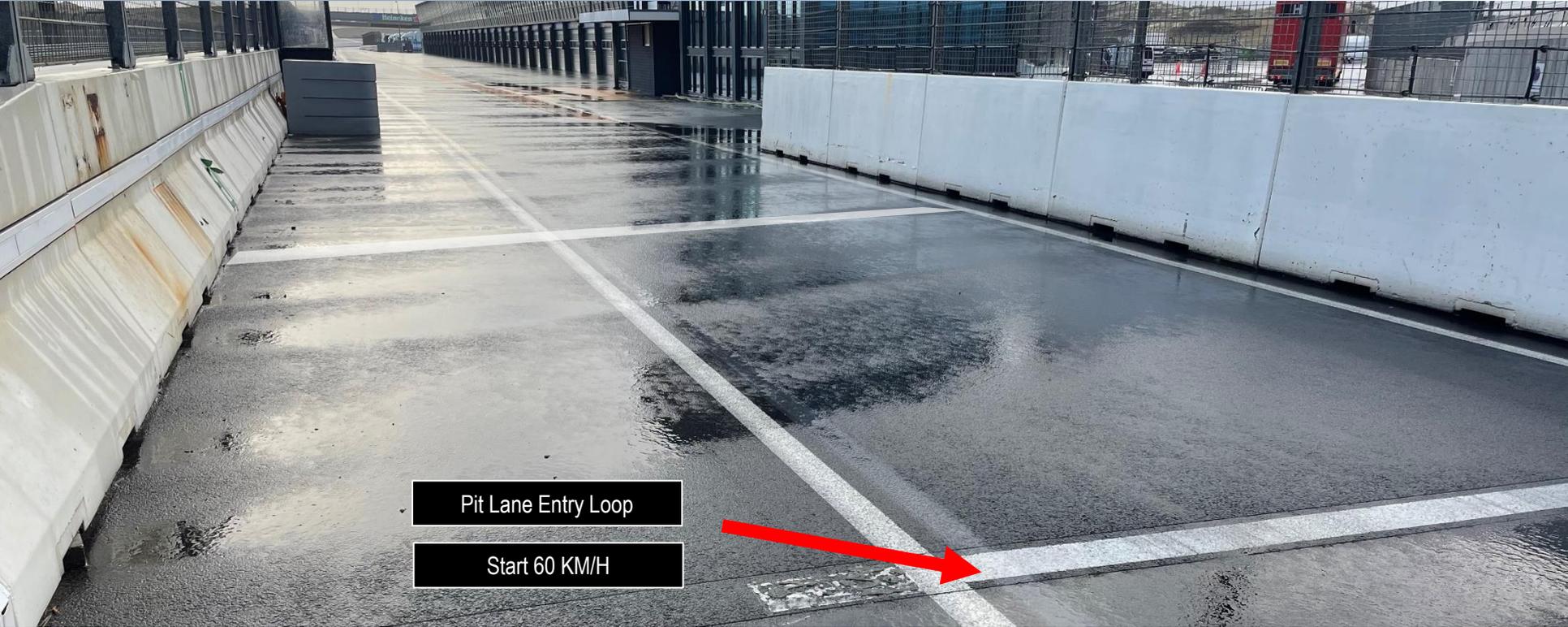


Start Line

Pole = Left  
(grandstand  
side)

# Pit Speed 60 km/h | Start Timing Loop

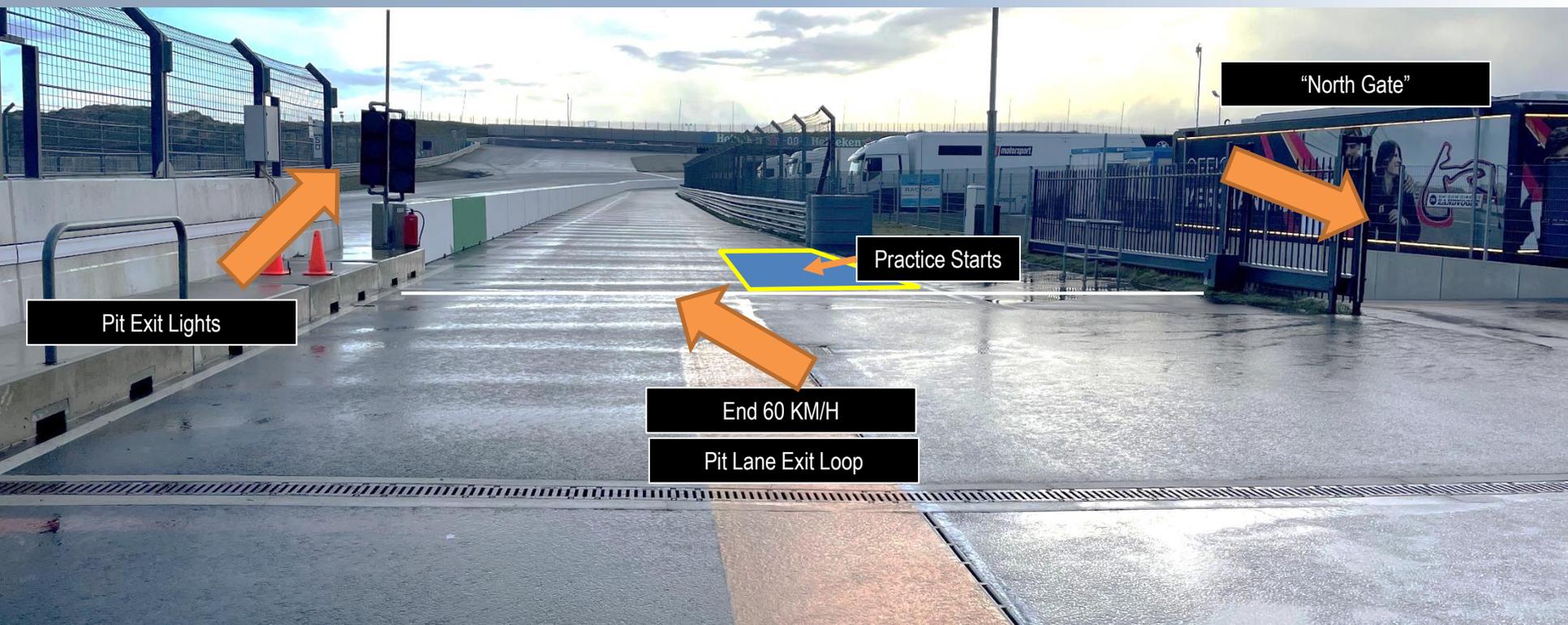
**FORD FIESTA**  
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SPRINT CUP-BE



Pit Lane Entry Loop

Start 60 KM/H

# End Pit Speed 60 km/h & Timing Loop



Pit Exit Lights

Practice Starts

"North Gate"

End 60 KM/H

Pit Lane Exit Loop

# Penalty Box



- Technical Flag (Meatball)



- Black Flag

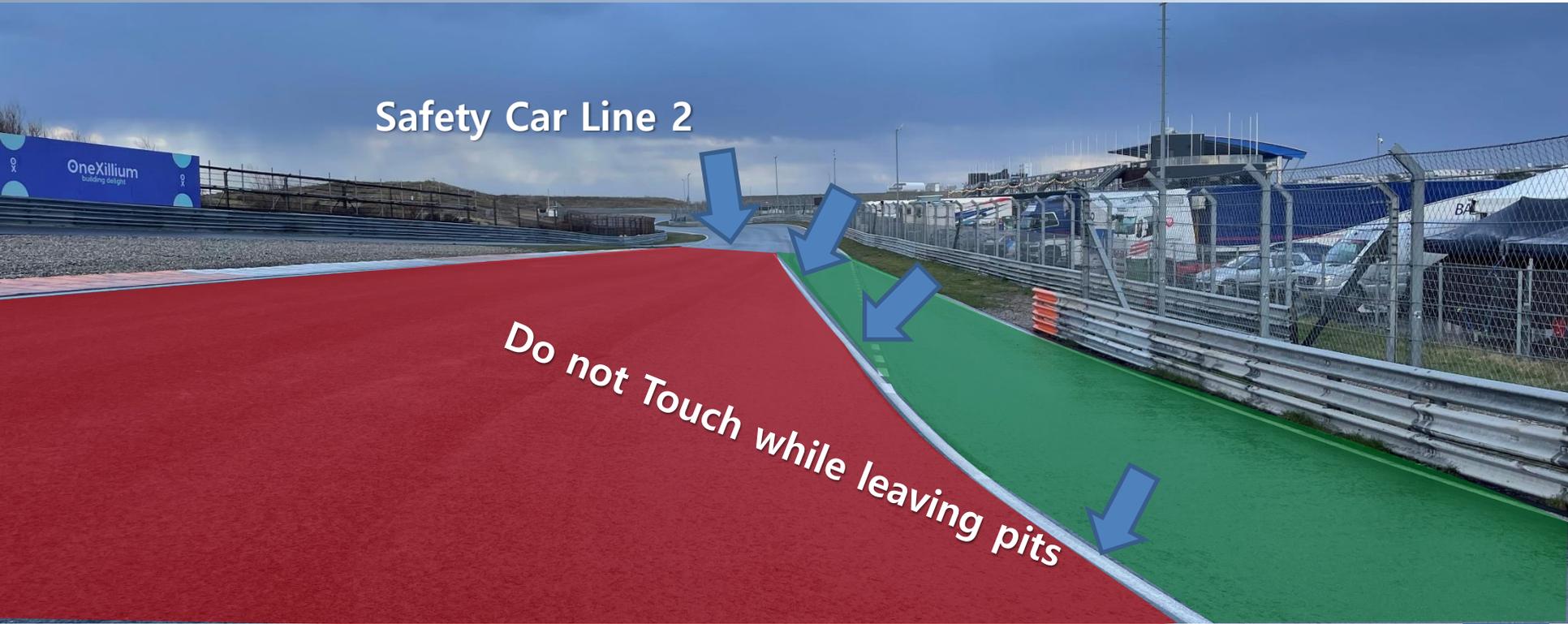


~~- Warning Flag~~

# White Line Pit Lane Exit

Safety Car Line 2

Do not Touch while leaving pits



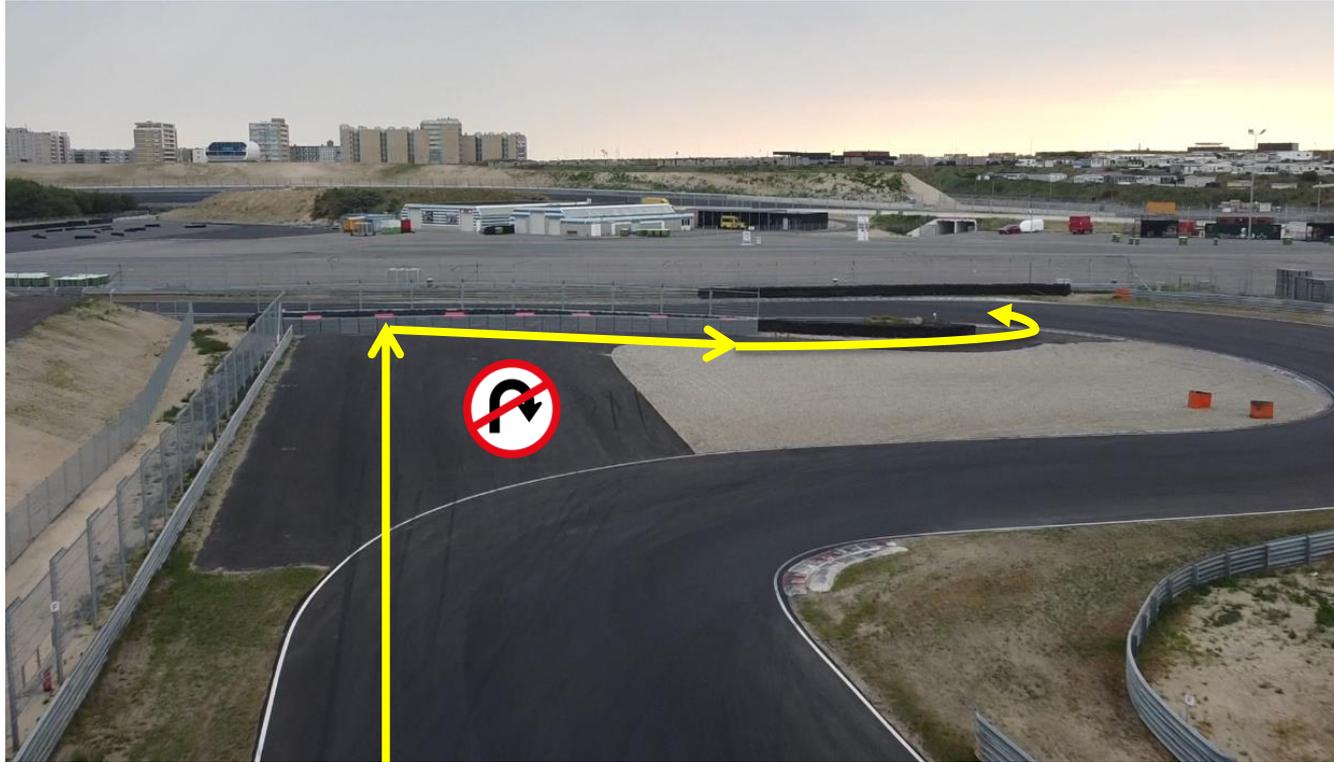
# Run off T8



Return on track, give way!

Asphalt run off area

# Run off T11



Asphalt run off area

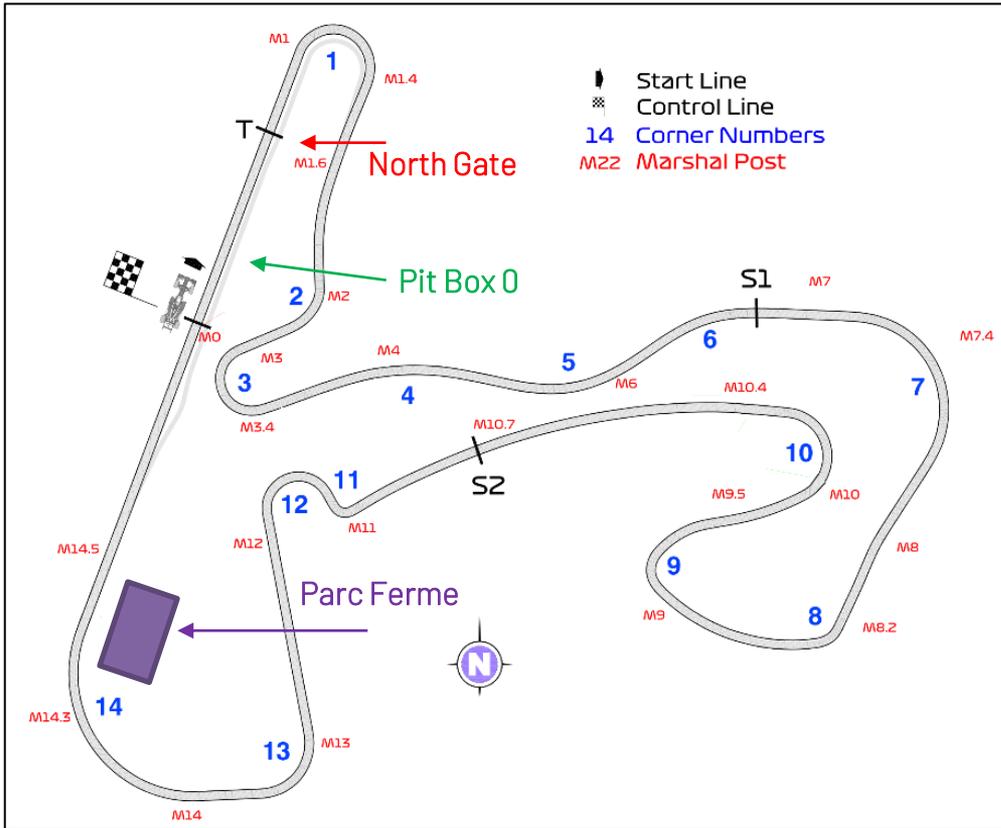
# Run off T1



# Rejoin exit T1



# Logistics – FP and Q Procedure



- Pre-Assembly Area is at **North Gate** who are located in Paddock 1 and 2.
- **Free Practice** and **Qualifying** will be started from the pitlane and North Gate.

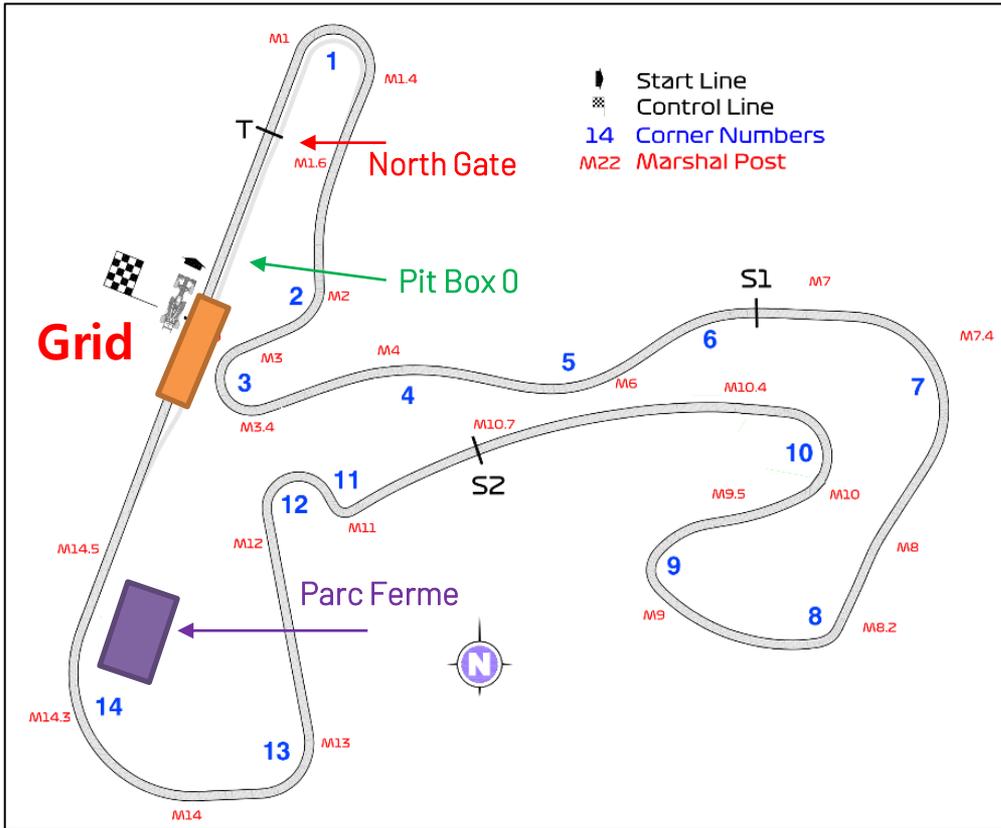
Equipment vehicles and tyre trolleys should enter pitlane via **Pitbox 0**.

- At the **end of Free Practice**, all cars will leave the track using the **Pit Lane Entry**. Cars who have their awning on the paddock (1 or 2) can leave the pitlane using the **North Gate** at the Pit Lane Exit

At the **end of Qualifying**, all cars will leave the track using **MP13** at T13 and head directly to **Parc Ferme**. Cars waiting in the pitlane, will be send over the track to T13, unless instructed otherwise by officials.

All cars must be race-ready **20 min. before** the official session starting time, but may not enter pitlane until preceding session is finished

# Logistics – Race Procedure



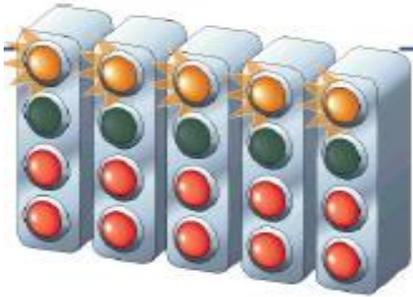
- Pre-Assembly Area is at **North Gate** who are located in Paddock 1 and 2.
  - **Grid Formation** will be formed on the starting grid.
- Equipment vehicles and tyre trolleys should enter pitlane via **Pitbox 0** and are not allowed on the grid
- At the **end of the Race**, all cars will leave the track using **MP13** at T13 and head directly to **Parc Ferme**, **Except the overall Top 3**.  
 Cars of the Top 3 will need go to Parc Fermé via Pitbox 0 and the Paddock (cars are under Parc Fermé regulations already)

All cars must be race-ready **20 min. before** the official session starting time, but may not enter pitlane until preceding session is finished

# Basics – Starting Procedure

- Know your grid position (before you go on track)
- No tyre trolleys on the grid
- Wait for the warm-up lap to start (green flag & green lights in gantry)
- Red lights out = start race

# Start delayed



- In the occasion of problems on the grid or during the formation lap, the Race Director may decide **not** to start the race.  
**The start will be aborted.**
- In this case, the red lights on the starting gantry remains red and orange lights will flash.
- The sign **Start Delayed** will be displayed
- A new formation lap will follow, when the **green lights** on the gantry have been activated (race time starts, but race competition had not started)

# Good to know

Grid position race 1	= Reversed Top 10 of the Qualifying result
Grid position race 2	= Based on Qualifying Result
Too late	= Start from Pit Lane
Full Course Yellow	= 80k/h (FCY) (Yellow flashing LED panels with FCY, FCY signs from marshals)
Safety-Car (SC)	= Wait for 1 <sup>st</sup> green flag at finish line (SC blinking on LED panels)
Technical problem?	= Please make a sensible discission
Leave the car?	= Stand save behind the guardrail
Chequered Flag	= Do not overtake in your cooling down lap!

First 3 finishers drive to podium, other cars go immediately to Parc Fermé

# Good to know 2

- Be reminded of Article 2.6 in the Technical Regulations, and the role of the Preferred Supplier.
- Make sure you score championship points! (75% of the race distance of the winner)
- Overtaking in a way that is not correct? Give back the position.
- Weaving and warming up the tyres: look in your mirrors and do not block faster cars
- Parc Fermé also applies on on-board camera's.
- Flags and Digiflags have the same meaning.
  - In case of contradicting flags: the safety flags go first

Respect the Track Limits: In accordance with the rules of the FIA International Sporting Code – Appendix L, the **white lines define the track edges**

# Track Limits

In accordance with the rules of the FIA International Sporting Code – Appendix L, the **white lines define the track edges**

Drivers must use the track at all times and **may not leave the track without a justifiable reason**. For the avoidance of doubt, the white lines defining the track edges are considered to be part of the track but the kerbs are not.

Should a car leave the track for any reason, the driver may rejoin.

However, this may only be done when it is **safe to do so and without gaining any lasting advantage**. A driver will be judged to have left the track if no part of the car remains in contact with the track.

# Track Limits

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Tracklimits!



# Safety – Stopping on Track



- An orange armco means an opening in the guardrail.
- It's a safe place to park your car after a technical defect

# Flag Signals – Red Flag



- Reduce Speed. Be Prepared to Stop!
- Session is Suspended
- Follow Marshall's Instructions

## **Free Practice & Qualifying**

All cars into pitlane

## **Race**

All cars in 1 line before the finish line  
Near Grid Position 15.



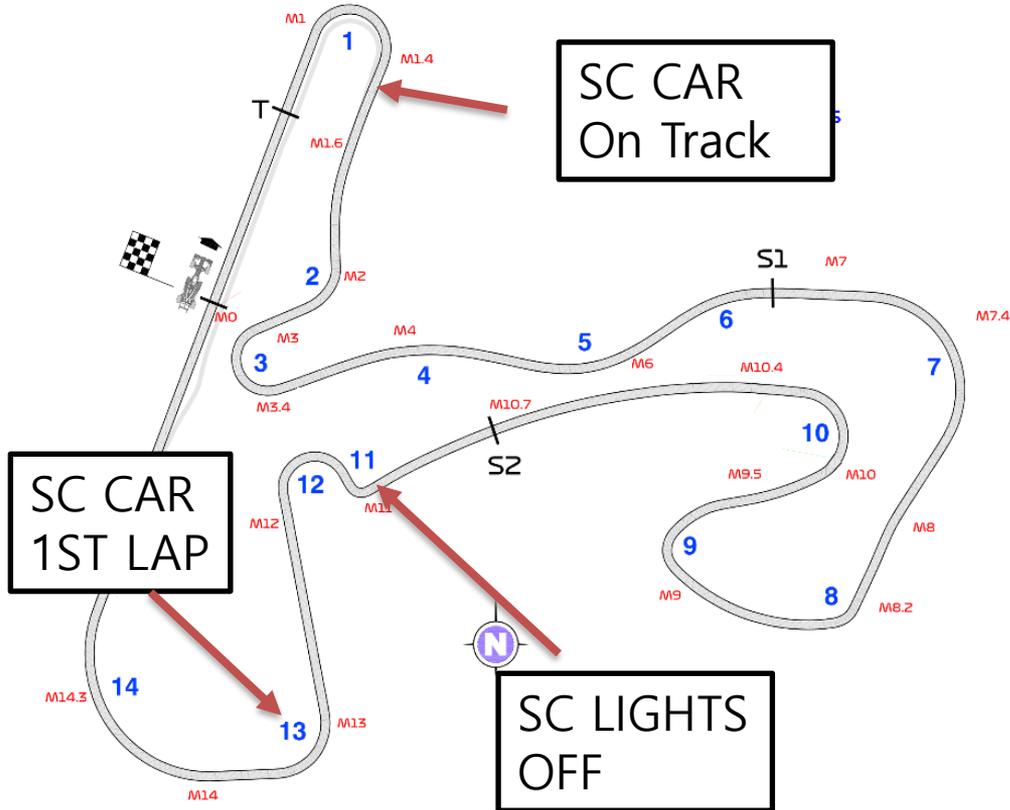
## START OF THE FCY PROCEDURE

- YELLOWS FLAGS + BOARDS "FCY"
- LED-PANELS (Digiflags) DISPLAY "FCY"
- NO OVERTAKING ALLOWED
- REDUCE SPEED AS QUICKLY AS POSSIBLE
  - IN A SAFE WAY
- WATCH OUT FOR INTERVENTION VEHICLES
- MAX SPEED 80 KP/H

## ENDING OF FCY PROCEDURE

- YELLOW FLAGS AND PANELS DISAPPEAR
- ALL LED-PANELS (Digiflags) GO GREEN
- ALL MARSHALS SHOW GREEN FLAGS
- WHEN YOU **SEE** THE GREEN SIGNAL,  
OVERTAKING IS ALLOWED IMMEDIATELY

# Flag Signals – SC Procedure



SAFETY CAR PROCEDURE  
YELLOW FLAGS + BOARDS "SC"  
NO OVERTAKING  
WATCH OUT FOR INTERVENTION VEHICLES

**SAFETY CAR ENDING**  
RESTART FROM THE CONTROL LINE  
1 SINGLE WAVED GREEN FLAG AT THE LINE  
OVERTAKING ALLOWED AFTER THE CONTROL LINE

## *Examples*

- Jumpstart
- Ignoring flag signals or Instructions from marshals
- Overtaking under yellow, red or after chequered flag
- Speeding under FCY, Pit lane, Yellow.
- Dangerous driving behaviour with or without contact
- Unsportsmanlike behaviour
- Change direction more than once
- Take advantage of an unclear situation
- Track limits

*Penalties will be applied based on a fixed penalty list*

- Deleting (fastest) lap time(s)
- Time penalty
- Position penalty
- Grid penalty
- Starting from pitlane
- Drive through
- Stop and Go
- Stewards decisions

**Penalty can come with extra point(s) on your licence:**

5 Points	drop of 3 places on the grid next race
8 Points	drop of 10 places on the grid next race
10 Points	Start from pit lane next race