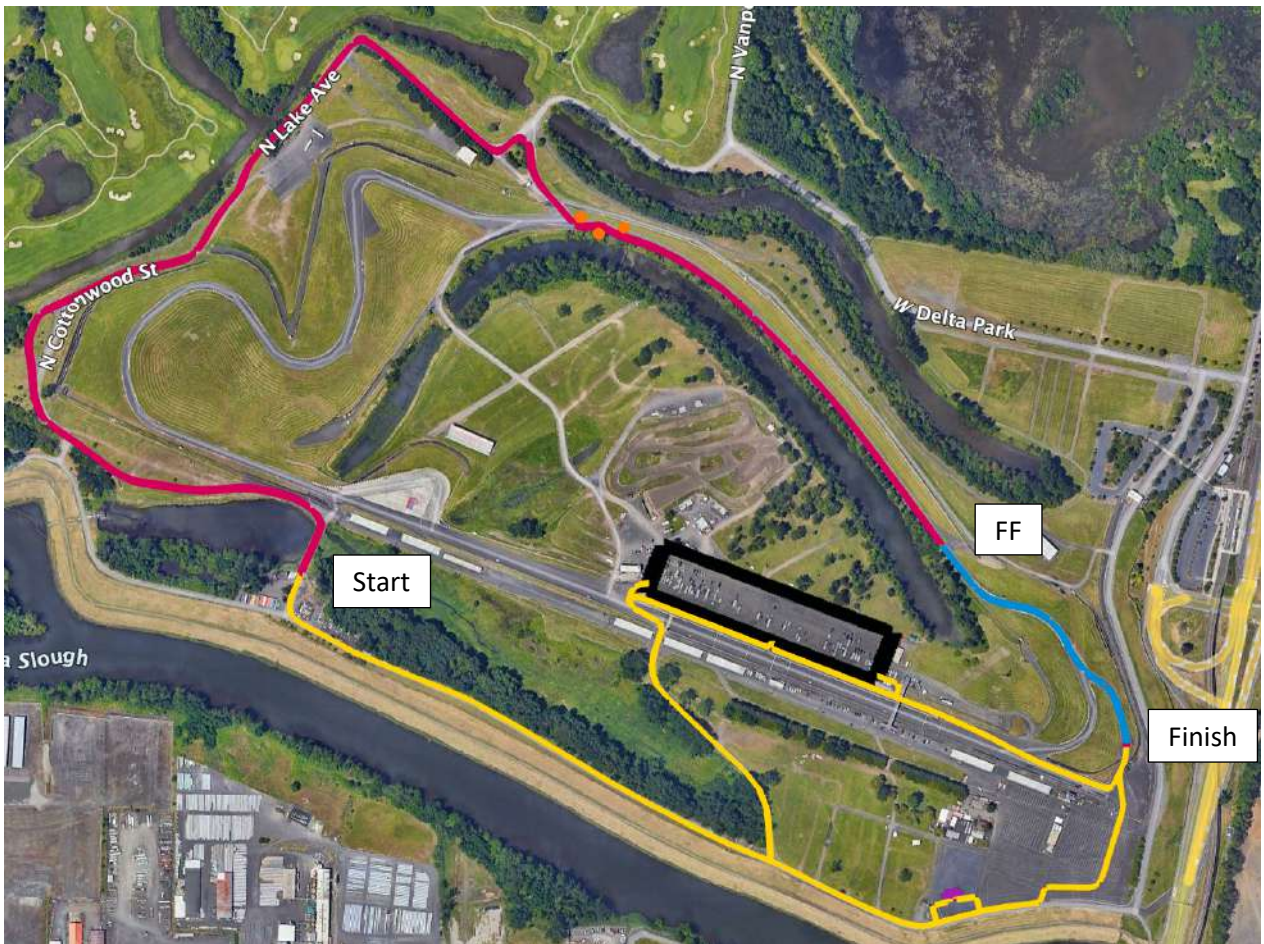


1. Shakedown Overview

Map of Shakedown Route



- Key:
- Red - Shakedown stage
  - Blue – Shakedown stage shutdown
  - Yellow – Shakedown transit
  - Orange - Chicane

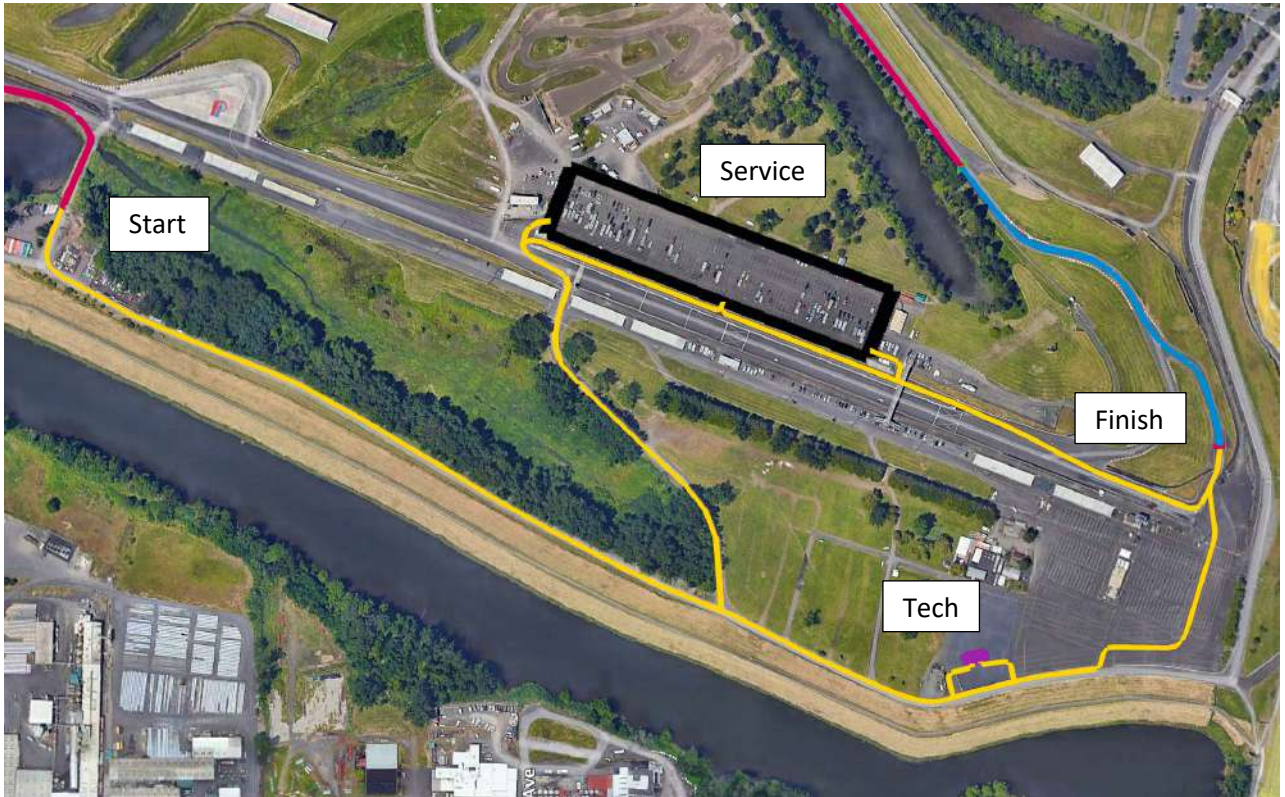
## Shakedown Chicane View



NOTE: There will be physical chicanes that will be located at the end of the back straight. This will be in the same configuration for the Super Special Stage later in the day, but run in the opposite direction between Shakedown and Super Special.

## Shakedown Transit Route View

**TRANSIT SPEED 15MPH!! - TRANSIT SPEED 15MPH!! - TRANSIT SPEED 15MPH!!**



From Service: Follow the route out of the west end of the service park (near the infield tower building) cross the track then go between the grandstands to follow the yellow line to Start

From Shakedown Finish: Either turn right onto the dragstrip/main straight and return to service via the pit lane, or continue straight through the parking lot following the yellow line back to Start

**TRANSIT SPEED 15MPH!! - TRANSIT SPEED 15MPH!! - TRANSIT SPEED 15MPH!!**

## 2. Shakedown Schedule

- 9:00 AM to 10:00 AM: Open Recce
- 10:00 AM to 12:00 PM: Course Hot
- 12:00 PM: Course Temporary Shutdown for Recce #2
- 12:00 PM to 12:30 PM: Open Recce #2
- 12:30 PM to 3:00 PM: Course Hot
- 3:00 PM: Course Shutdown and cleanup

### 3. Shakedown Recce Details

- Recce is open, meaning you can do as many laps as you want in the time allotted
- Competition cars CAN be used for Shakedown Recce
- Recce stage speed is limited to 35MPH
- Transit speed is limited to 15MPH - We will be watching!
- Any team observed speeding on transit or recce during Shakedown may be assessed with a \$100 fine (with all of the event's proceeds going to K9 Cavalry)
- At approximately 11:45 AM, stage crews will start a second lane at the start for Recce #2
- If you miss out on Recce #1 and Recce #2, you will forfeit your first ticket for a more moderate paced Shakedown run

### 4. Shakedown Details

- Competition cars do NOT have to pass tech to run the Shakedown stage
  - Safety equipment must be compliant with the RCRs
- Fire suits, helmets, head and neck restraints, and all other safety equipment must be worn during Shakedown runs
- Only entered drivers and co-drivers, as well as others approved by the Oregon Trail may be in competition cars on the hot Shakedown stage
- Once a car passes midpoint, the next car will be allowed to start
- Each team will receive 2 Shakedown run tickets in their registration packet
- Additional shakedown runs will be \$20 each, cash only, with all proceeds going to K9 Cavalry
  - Tickets will be available to purchase at a point along the transit to the Shakedown start
- Tickets will be collected just before the Start control
- Every effort will be made to ensure all teams who want to get in their two Shakedown runs, but this is not guaranteed. Runs will be first come, first served. Shakedown captain and workers reserve the right to move any competitor to the front of the line as they see fit.