

# MAZDA MX-5 CUP



# Welcome



**Race Director Team:**

Jaap Molmans  
Bobbe Veldkamp / Kees Koning  
Max Braams/ Annemieke Veldkamp

**Stewards:**

Gerard du Pre / Willem Keijzer  
Ton Nachtegeller

**Secretary of the meeting**

Ria Waterreus

**Team Relations:**

Eric de Jongh

**Promotor:**

Renata Aartsen  
Dick van Elk



# Digital Notice Board

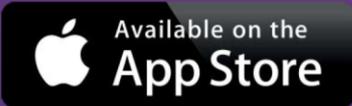


# Sportity

For direct event information please download the Sportity app and insert this password:

**Mazda2023**  
**VRM2023**

**Time schedule V10**



# Results



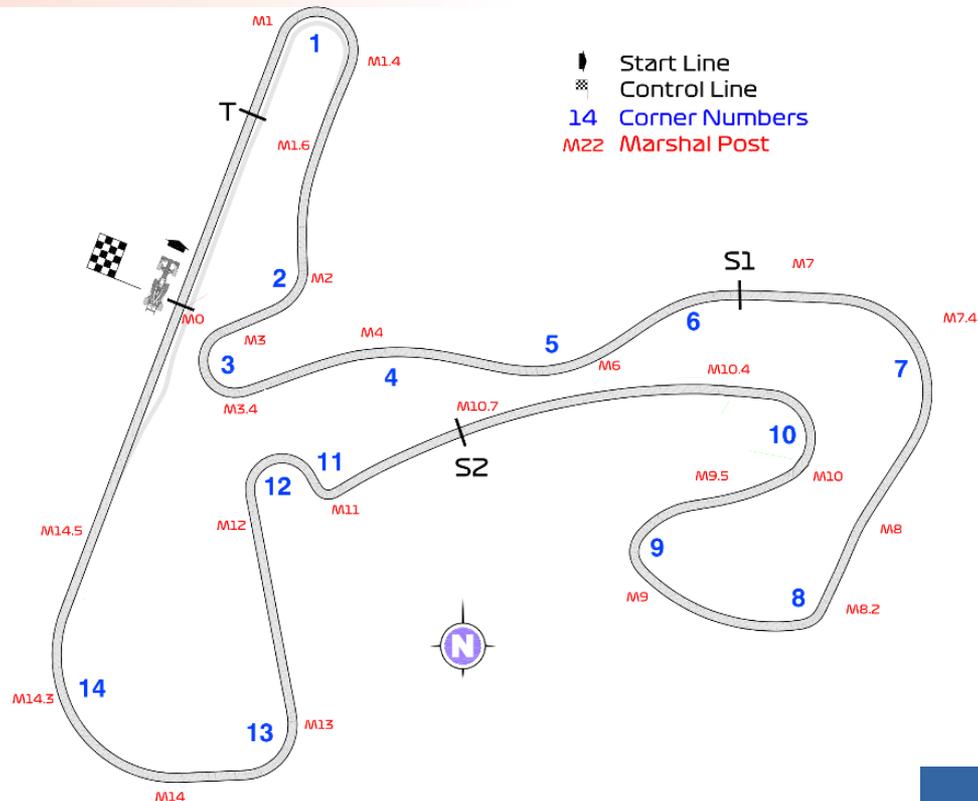
- Routing results after a training or a race
  - Internal result with penalties (track-limits ect.) given during the training or the race
  - Further Investigations (when necessary Onboards/CCTV/Drivers)
  - Provisional result (signed by the race-director) and published on Sportity app
  - After 30 minutes no feedback, final result (signed by stewards of the meeting)
- If you think we missed something on the provisional result, or when there is no provisional result after 30 minutes after the race, please come to us
- If you don't agree with the decision made, there is always the possibility to use the right of protest (against a fee) and the stewards of the meeting will review the decision

# The Circuit

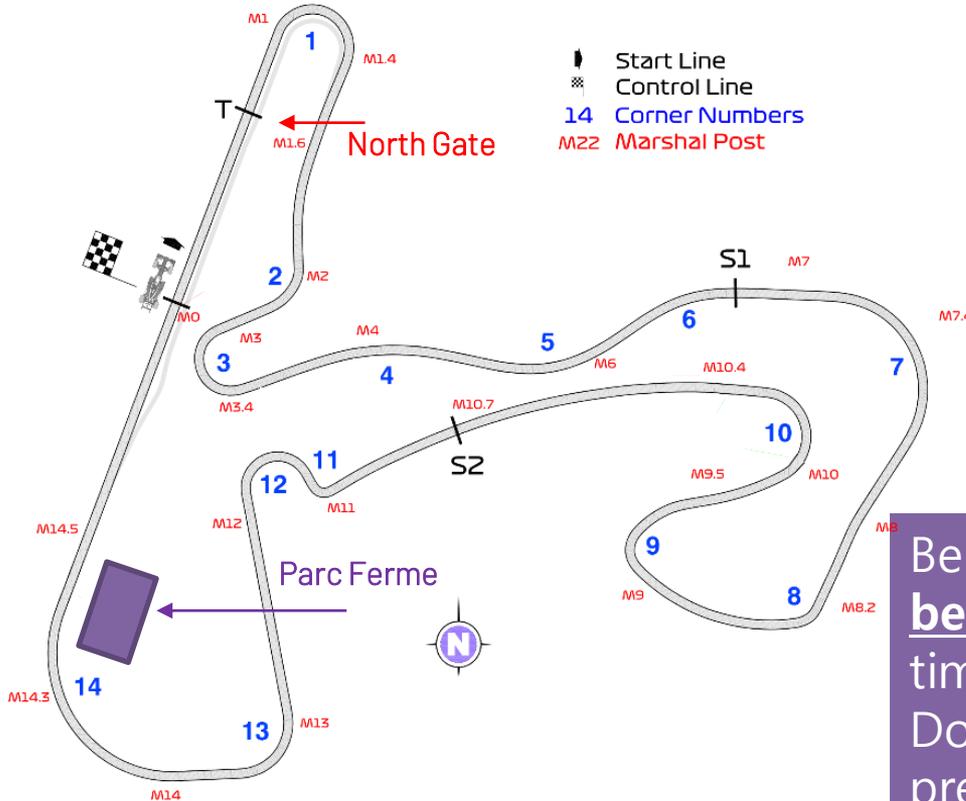


## Circuit Zandvoort

- Length: **4.259** meter
- Direction: **Clockwise**
- Start: **Standing start**
- Pole Position: **Left Side**
- Practice starts: **Pit-Exit**
- Penalty Area: **Underneath Podium,**
- Pitlane Speed: **60 KM/H**



# Logistics Training



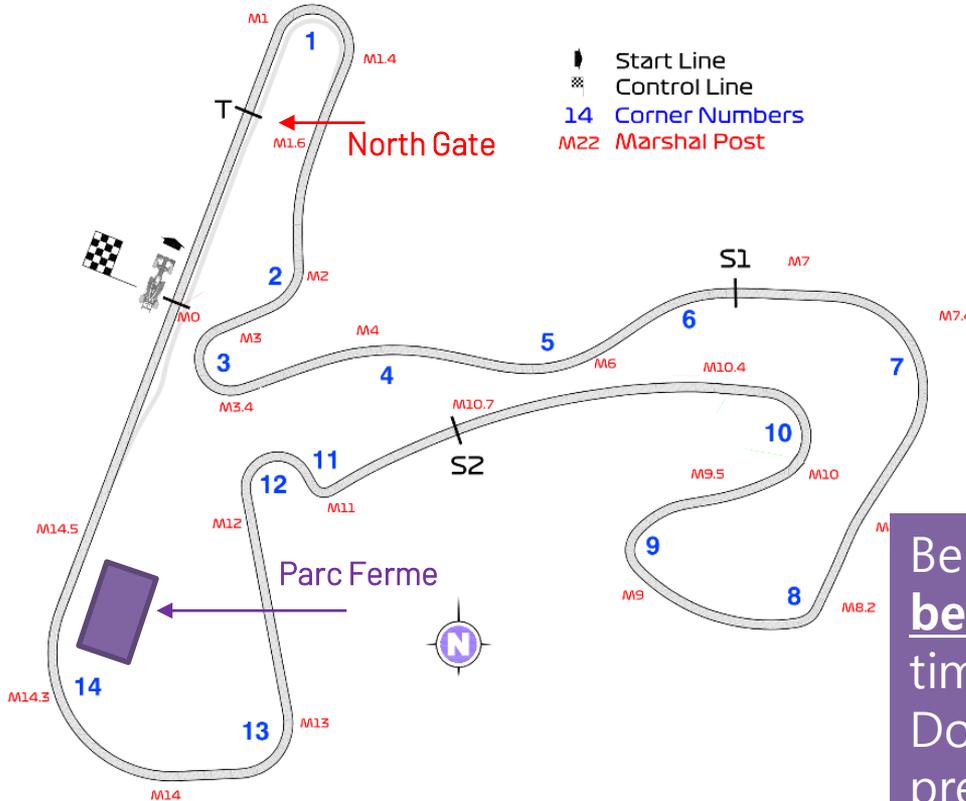
- Pre-Assembly Area is at **North Gate** for cars who are located in Paddock 1 and 2.
- **Free Practice** and **Qualifying** will be started from the pitlane or the North Gate.
- At the **end of Free Practice**, all cars will leave the track using the **Pit Lane Entry**. Cars who have their Team on the paddock (1 or 2) can leave the pitlane using the **North Gate** at the Pit Lane Exit

At the **end of Qualifying**, all cars will leave the track using **MP13** at T13 and head directly to **Parc Ferme**.

Be ready to go on track **20 min. before** the official session starting time.  
Don't go into the pitlane, till the previous session is finished



# Logistics Races



- Pre-Assembly Area is at **North Gate** for cars who are located in Paddock 1 and 2.
- Cars will put in order on the **GRID**
- At the **end of Race**, **Top 3** race will continue to the **pitlane**, **all other cars**, will leave the track using **MP13** at T13 and head directly to **Parc Ferme**.
- Top 3 cars head into pitlane and will be drive by team to Parc Ferme

Be ready to go on track **20 min. before** the official session starting time.  
Don't go into the pitlane, till the previous session is finished



# Run off T1



# Rejoin exit T1



# Runoff T1, T8 and T11/12



1.1



14-04-2023 09:40:15



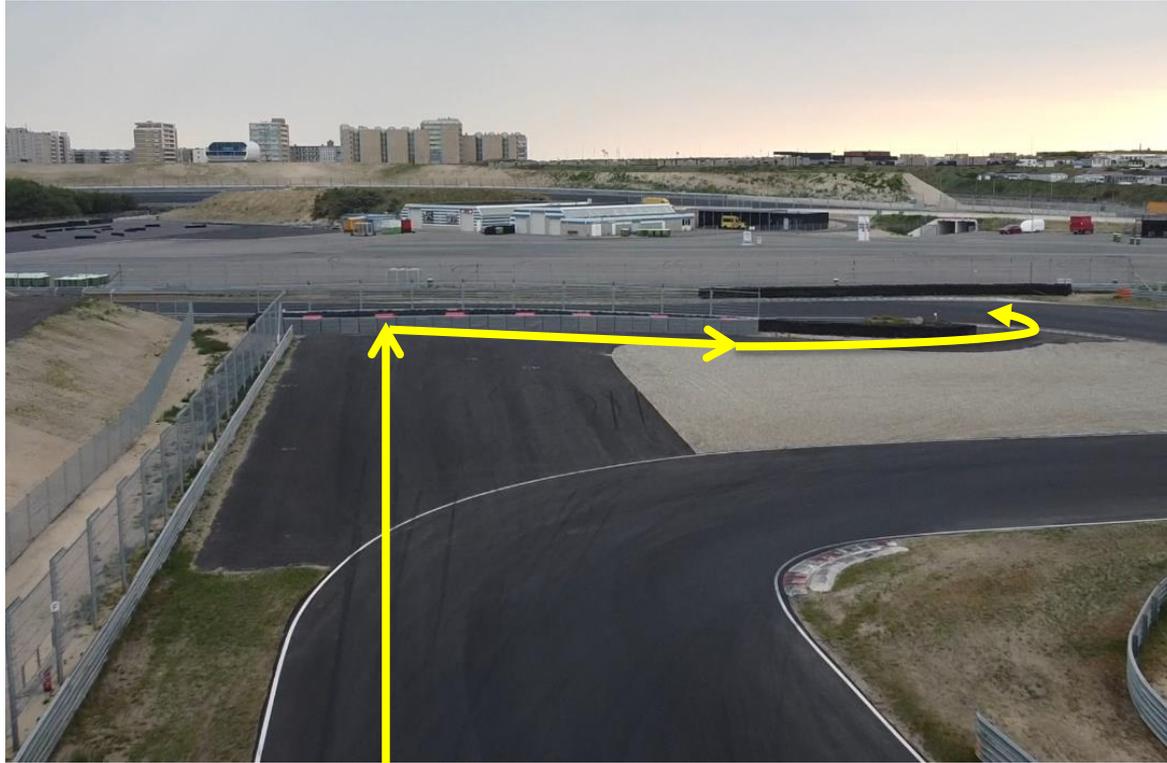
# Run off T8



Asfalt run off area



# Run off T11



Asfalt run off area

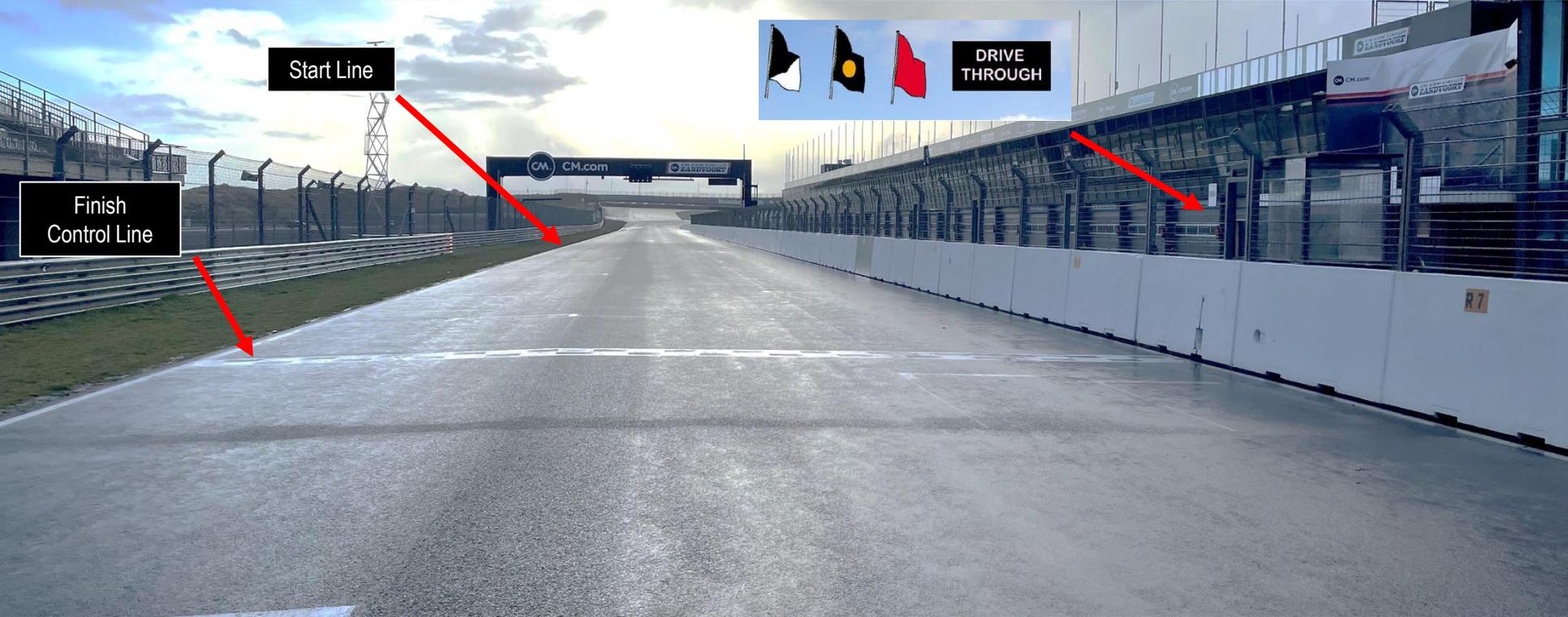


# Safety – Stopping on Track



- An orange armco means an opening in the guardrail.
- It's a safe place to park your car after a technical defect

# Finish Control Line | Signalling Area



Start Line

Finish Control Line

DRIVE THROUGH

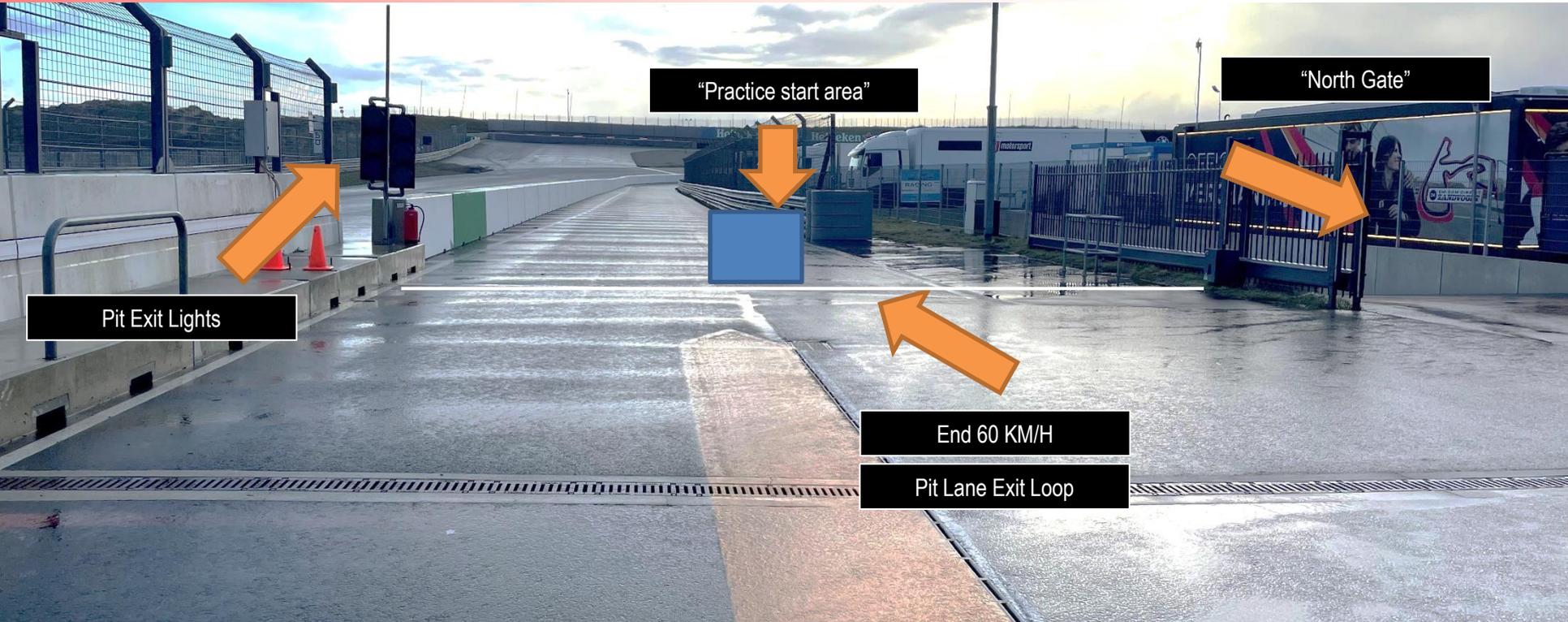
# Pit in:



Pit Lane Entry Loop



# Pit out



Pit Exit Lights

Practice start area

North Gate

End 60 KM/H

Pit Lane Exit Loop



# Penalty Box



- Technical Flag (Meatball)



- Black Flag



~~- Warning Flag~~

# White Line Pit Exit



*Do not Touch while leaving pits*



# Basics – Starting Procedure



- Know your grid position
- At three minutes safety car will leave the grid or ignite his lamps
- Wait for the warm-up lap to start (green flag & green lights in gantry)
- Grand prix start

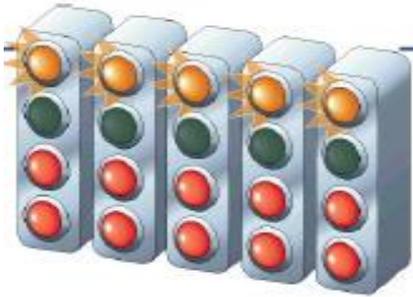


# Start delayed



- In the occasion of problems on the grid or during the formation lap, the Race Director may decide **not** to start the race.

**The start will be aborted.**



- In this case, the red lights on the starting gantry remains red and orange lights will flash.
- The sign **Start Delayed** will be displayed
- A new formation lap will follow, when the green lights on the gantry have been activated. **NO START OF THE RACE**

# Wet Weather



- As the track is declared **WET Track** → Rain light is **mandatory**
- On Track poncho ect. are **NOT allowed** over your racesuit.
- If necessary we can decide to start behind Safety car before a race
  - At 3 minute signal Safety car will stay on position and turn on his lights
  - No formation laps – at least 2 laps behind safety car

# DIGIFLAGS



Flags and Digiflags have the same meaning

In case of contradicting flags: the safety flags go first

# Flag Signals – Yellow Flag



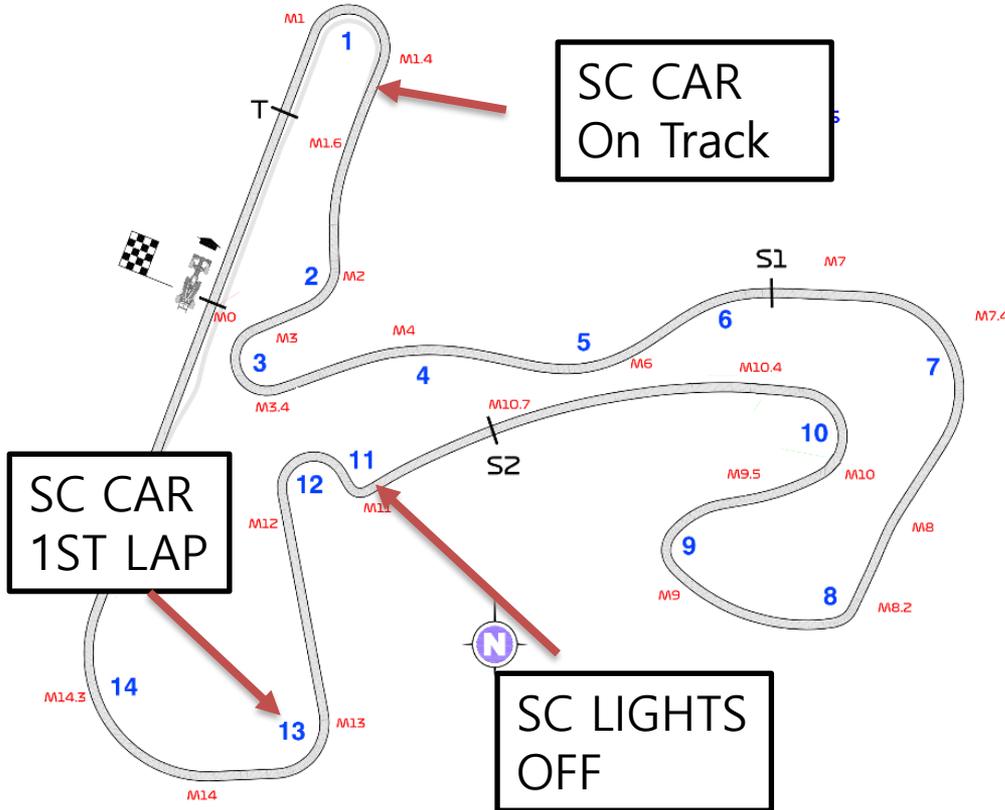
- Reduce your speed!
- Double waved yellows: be prepared to change line or to stop
- No overtaking till you past the green flag
- Signal of Danger

# FCY



- Release the throttle to 80 KpH
- Don't brake on a straight
- No Overtaking
- Watch out for interventions vehicles on track
- Full Track green: Start racing immediately

# Safety car



SAFETY CAR PROCEDURE  
YELLOW FLAGS + BOARDS "SC"  
NO OVERTAKING  
WATCH OUT FOR INTERVENTION VEHICLES

**SAFETY CAR ENDING**  
RESTART FROM THE CONTROL LINE  
1 SINGLE WAVED GREEN FLAG AT THE LINE  
OVERTAKING ALLOWED AFTER THE CONTROL LINE



# Flag Signals – Red Flag



- Reduce Speed. Be Prepared to Stop!
- Session is Suspended
- Follow Marshall's Instructions
- In the first 2 laps of the race, complete restart of the races. Pitlane will be opened for a small period.

## Free Practice & Qualifying

All cars into pitlane

## Race

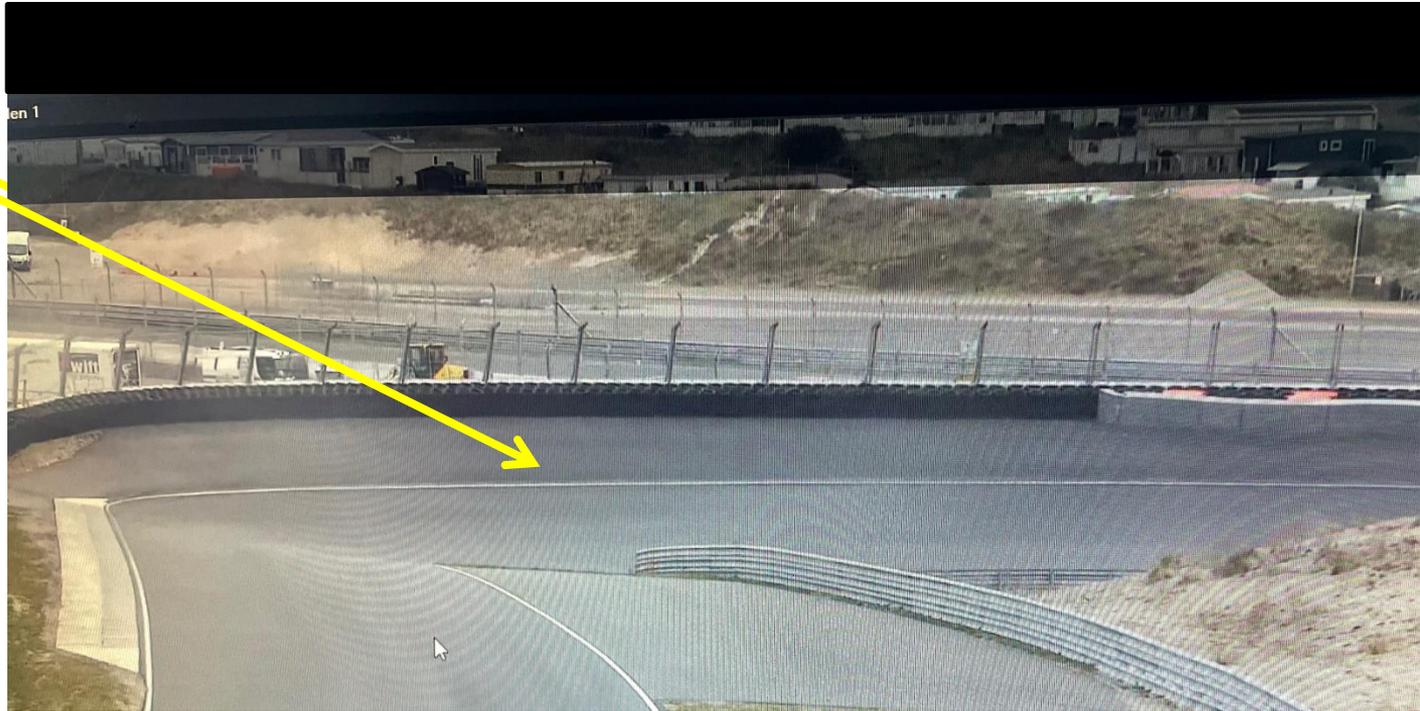
All cars in 1 line before the finish line  
Near Grid position 15



# Track Limits T3



Tracklimits!



# Extra information



- Race 1 → top 10 of the qualification will be reversed on the starting grid
- Race 2 → Top 10 will be conform the results of the qualification
- Too late at the pit exit → start from the pitlane
- Leave the camera in your car after the race
- Event Bulletin 1 → Minimum weight changed to 1065 kg

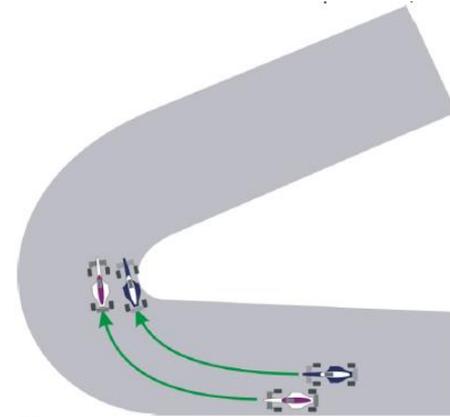
# Driving Conduct



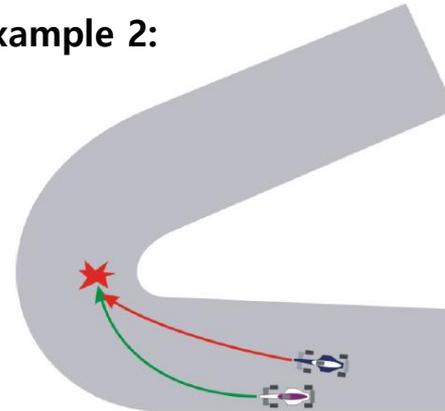
## A penalty may be applied if (causing a collision)

- The inside car overshoots the corner and crashes in the outside car (goes too fast and causes a collision)(example 2)
- The outside car does not leave space for the inside car. The Outside Car must leave at least one car width space inside, allowing the attempt to pass
- (example 3)

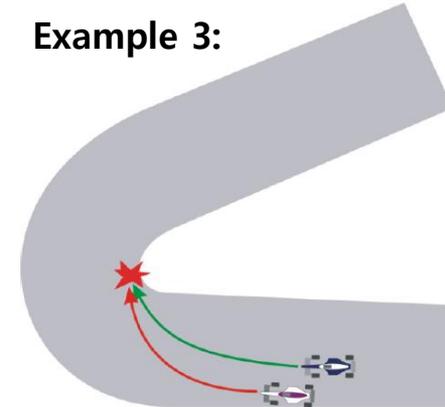
**Example 1:**



**Example 2:**



**Example 3:**



# Driving Conduct



## *Examples*

- Jumpstart
- Ignoring flag signals or Instructions from marshals
- Overtaking under yellow, red or after chequered flag
- Speeding under FCY, Pit lane, Yellow.
- Dangerous driving behaviour with or without contact
- Unsportsmanlike behaviour
- Change direction more than once
- Take advantage of an unclear situation
- Track limits

# Driving Conduct



*Penalties will be applied based on a fixed penalty list*

- Deleting (fastest) lap time(s)
- Time penalty
- Position penalty
- Grid penalty
- Starting from pitlane
- Drive through
- Stop and Go
- Stewards decisions

**Penalty can come with extra point(s) on your licence:**

- |           |   |
|-----------|---|
| 5 Points  | drop of 3 places on the grid next race  |
| 8 Points  | drop of 10 places on the grid next race |
| 10 Points | Start from pit lane next race           |



# STATE OF ART RACING

