



**JUDGES DETAILS PER SKATER**  
**BASIC NOVICE BOYS FREE SKATING**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
1	Vincent GRUN	RSA	2	30.36	13.37	16.99	0.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lz!<+1A+SEQ	!,<	2.78	-0.56	-4	-3	-3								2.22
2	2Loq	q	1.70	-0.34	-2	-2	-2								1.36
3	SSpB		1.10	0.07	1	1	0								1.17
4	2S+2T<	<	2.34	-0.39	-3	-3	-3								1.95
5	StSq1		1.80	0.06	0	0	1								1.86
6	2F<	<	1.44	-0.34	-3	-2	-2								1.10
7	2Sq	q	1.30	-0.26	-2	-2	-2								1.04
8	CCoSp2		2.50	0.17	0	1	1								2.67
			<b>14.96</b>												<b>13.37</b>
Program Components				Factor											
Composition				1.67	3.25	3.75	3.50					3.50			
Presentation				1.67	3.00	3.75	3.50					3.42			
Skating Skills				1.67	3.00	3.50	3.25					3.25			
<b>Judges Total Program Component Score (factored)</b>												<b>16.99</b>			
<b>Deductions:</b>														<b>0.00</b>	

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
2	Matvei Vladimir KORNŐŠEV	EST	1	25.96	10.78	15.18	0.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2S	F	1.30	-0.65	-5	-5	-5								0.65
2	StSqB		1.50	-0.10	-2	0	0								1.40
3	2S		1.30	0.00	0	0	0								1.30
4	SSpB		1.10	0.04	0	1	0								1.14
5	2Lo<<	<<	0.50	-0.22	-4	-4	-5								0.28
6	1A+1A+SEQ		2.20	-0.04	0	0	-1								2.16
7	1Lz+1Lo		1.10	0.00	0	0	0								1.10
8	CCoSp2		2.50	0.25	1	1	1								2.75
			<b>11.50</b>												<b>10.78</b>
Program Components				Factor											
Composition				1.67	2.75	3.75	3.00					3.17			
Presentation				1.67	2.50	3.50	3.00					3.00			
Skating Skills				1.67	2.75	3.25	2.75					2.92			
<b>Judges Total Program Component Score (factored)</b>												<b>15.18</b>			
<b>Deductions:</b>														<b>0.00</b>	

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<	Under-rotated jump	<<	Downgraded jump	!	Not clear edge	F	Fall
q	Jump landed on the quarter						