

2024
BALTIC KARTING CUP, ROUND 2

04-06 / 07 / 2024, SIAULIAI

From Race Director	Document	1
To All Teams, All Drivers, All Officials	Date	05/07/2024, 08:00

RACE DIRECTOR'S EVENT NOTES

COMMUNICATION

Information from Race Control

Virutal: WhatsApp renginio grupėje
Name: Lietuvos kartingo sezonas



Lietuvos kartingo sezonas

WhatsApp group

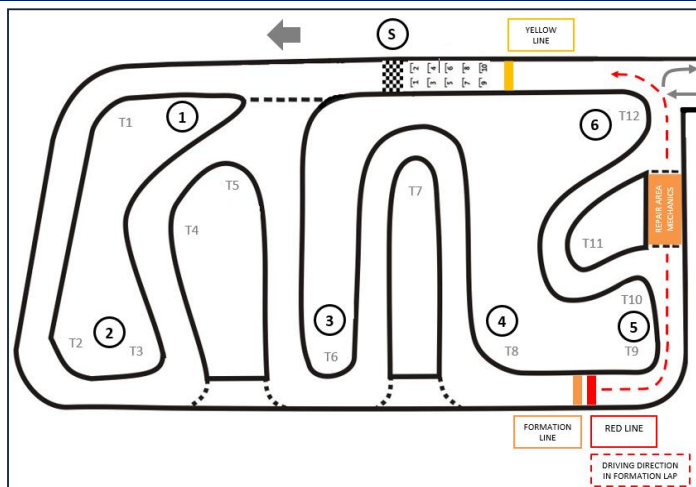


Official notice board

Virutal: Sportity App
Password: 2024BC2



1. CIRCUIT



Driving direction	anti-clockwise
Pole position	left
Length	1130 meters
Turns (left/right)	10 (6/4)
Marshals' posts	7
"Formation line"	Sector 4
"Red line"	Sector 4
"Yellow line"	Sector 6

- 1.1 The main post of the Marshals' and LED panel - near Finish Line (right side).
- 1.2 Outside help can only be provided in the "Repair Area". Location: between 5 and 6 sectors (see track scheme).
- 1.3 **Qualifying.** If a Driver stops in the Repairs Area or in the Servicing Park. It will be final. He/She shall not be allowed to start again under any circumstances.

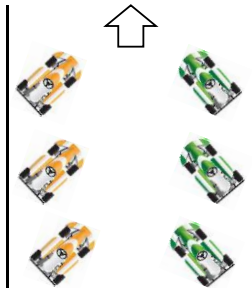
2. GENERAL CONDITIONS

- 2.1 It is the the Competitor's responsibility to ensure that all persons concerned by his entry observe all the require-ments of the Code, the Technical Regulations and the Sporting Regulations. If an Competitor is unable to be present in person at the Competition, he must nominate his repre-sentative in writing. The person having charge of an ente-red kart during any part of a Competition is responsible jointly and severally with the Competitor for the respect of all the provisions of the Code and of the Sporting Regulations.

3. ASSEMBLY AREA (Pre-Grid)

- 3.1 Access to the Assembly Area will end 5 (five) minutes before the time scheduled for the start of the Race.
3.2 At the entrance to the "Assembly area", it is allowed to start the engine, but no longer than 5 seconds.
3.3 **Qualifying.** The drivers must leave Assembly area **in 30 seconds** after start signal (green flag).

FORM UP AT AREA (during all sessions)



MECHANICS

- 3.4 In the categories where engines are equipped with an on-board starter, the Mechanics must leave the Assembly Area **3 (three) minutes** before the time scheduled for the start of the Race.
3.5 If a Driver is unable to start from the Assembly Area after the display of the green flag and if he requests the intervention of a Mechanic, he will be authorised to leave the Assembly Area only on the orders of a Marshal and he will take the start from the back of the formation, irrespective of the number of Formation Laps.

4. FRONT BUMPER

- 4.1 As from the Qualifying Heats until the final phase, each Driver must enter the "Start Servicing Park" with the front fairing detached from their kart. The Mechanic or the Driver himself must mount the front fairing in the "Start Servicing Park" under the supervision of a Scrutineer or Officials.
4.2 The driver is not allowed to get out of Karting after the finish until the Scrutineer or Officials has checked the front bumper. If the bumper is not in correct position (**see. CIK-FIA Technical drawing No. 2.2.1**), a **penalty - 5 seconds**. This time penalty is not susceptible to protest.
4.3 At any time from Qualifying Practice until the final phase, including after the «black and white chequered flag» has been waved, or when the race has been stopped under article 2.21 of the General Prescriptions, except if less than two laps have been done, and until the weighing of the kart, if it is found / proven that a Driver or a third party has attempted to refit or has successfully refitted, outside the repair area, a front fairing that was not correctly positioned, the **Driver concerned will be disqualified** from the Competition. This decision is not subject to appeal.

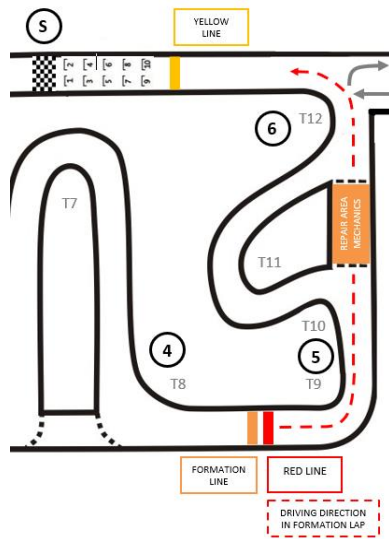
5. STARTING PROCEDURE

- 5.1 **Number of formation laps - 1 (one).** Overtaking during formation laps is prohibited. **Penalty - 10 seconds.**

ROLLING START

- 5.2 Karts must keep in their positions until the start signal is given. If the driver did not start on time from the "Assembly are" area or left in the Formation lap, his starting position keep empty and cannot be occupied by another driver. **Penalty - 5 seconds.**
5.3 The leader must start of the formation from the "Formation Line" (Sector 4).
5.4 In order to regain one's position, it is forbidden to use any course other than the track used during the race.

- 5.5 **"Red line"**. In the case of rolling starts, a Driver who is delayed will have the possibility of regaining his grid position only if this manoeuvre does not impede other Drivers and in all cases before having reached the Red Line which will be materialised on the track.



DRIVING DIRECTION IN FORMATION LAP



- 5.6 Each driver shall remain within the lanes marked on the track or follow Formation instructions. Acceleration is allowed from the "Yellow Line". **Penalty - 5 seconds.**
- 5.7 During the start, the position of the karts crossing the "Yellow Line" will be recorded. If the driver occupying the second starting position crosses this line in front of the "Pole" position, he will be given a time **penalty of 5 seconds.**

CORRECTLY



INCORRECTLY - 5 seconds penalty



- 5.8 Any attempts to jump the start or delay it and any karts leaving the lane - movement at an unstable speed before the lights are switched off will be **penalized - 10 seconds.**
- 5.9 **Start signal.** The moment when the red lights switch off. If the red lights remain on, the additional formation lap is driven and the start procedure is repeated.

STANDING START

- 5.10 In the case of standing starts, a Driver who is delayed will have the possibility of regaining his grid position until the red starting lights are switched on.
- 5.11 **Start signal.** The start will be considered as given at the switching off of the red lights manually operated by the Race Director or the Clerk of the Course within the next 2 seconds.

SIMULATION OF THE STARTING PROCEDURE

5.12 Participants can try the simulation of start procedure after the Practice and Qualifying finish. The simulation can be tried **behind of Turn 2** till exit to the Parc Ferme. All drivers must do this safety and cannot hinder other participants. The maximum number of tries during one session - **3 (three) times**.

5.13 **Correctly starting grid:**



6. GENERAL SAFETY

- A kart alone on the track may use the full width of the said track. However, as soon as it is caught by a kart which is about to lap it the Driver must allow the faster Driver past at the first possible opportunity.
- 6.1 Outside assistance is prohibited during all competitions except Repair Area. Penalties - exclusion of the race (Black Flag).
- 6.2 Driver leaving the track must inform by raising their hand in advance.

NEUTRALISATION - SLOW

- 6.4 When the order is given to neutralise the Race, all observation posts will display waved yellow flags and a "SLOW" board (yellow board with the word "SLOW" written in black), which shall be maintained until the neutralisation is over.
- 6.5 All the competing karts must then line up behind the leading kart, and overtaking is strictly forbidden. Speeding of the Leader - 2 (two) times slower than racing speed. **Penalty - 5 seconds**.
- 6.6 Please see below diagram

Restart. No overtaking is allowed before the start/finish line. Drivers should follow the leading kart at a slow and constant speed, in either a single file or staggered formation, but never with any part of their bodywork in front of the leading kart's rear bumper. Acceleration by the poleman should start upon approach of the track's "Yellow Line"



SUSPENDING THE RACE

- 6.7 Should a Red Flag be shown during a Race, all Drivers must immediately reduce their speed, and be prepared to stop if need be at any time and proceed as directed by the Race Director or the Clerk of the Course returning to the start-finish line on track.
- No mechanics or outside assistance is allowed until directed by the Race Director/Technical Delegate.

FINISH

- 6.8 After the signal of the finish flag (black and white checkered flag) and avoiding overtaking, the competitors must drive without any delay, at a slow speed and safely, without disturbing fellow competitors, into the
- 6.9 When driver finishing, it is forbidden to let go the kart steering wheel with both hands. This will be considered unsafe driving and a penalty will be issued 50 EUR.☒

7. PUBLICATION

The briefing material will be published on the Official Notice Board (Sportity).

8. SUPPLEMENTS

Race Director's event notes can be corrected or added at any time of the event. This will be announced in a separate announcement.

9. APPENDICES

No appendices

Race Director
Marius MIKUSEVICIUS

GOOD START !